

Rooster Rushes Specs

DATA/FILE Based Shoots for Final Cut Pro Editors

- Please convert files to Apple Pro Res**

***Please Note: Some editors prefer Apple Pro Res (HQ). If possible please contact the assistant before processing the rushes.*

- Please use the frame rate that the camera originally shot in.
- All post sync audio MUST be synced up to the matching video.
- Please keep footage full frame (4:3 for SD and 16:9 for HD).
- For 2:1 RED Aspect Ratio Only: Please Letterbox within 16x9 frame.

DATA/FILE Based Shoots for AVID Editors

- Please contact the assistant before processing rushes as different cameras have different workflows within Avid.

FILM/TAPE Based Shoots

- HD rushes on HDCAM-SR (1920x1080 @ 23.98psf).
- SD rushes on D-Beta NTSC.
- Please keep footage full frame (4:3 for SD and 16:9 for HD).
- Non-Drop Frame timecode.
- NO visual timecode burn-in.
- New hour for each lab roll zeroed at picture start.

Artwork

- Outlined Illustrator files (AI or EPS) preferred, but hi-res PSD, TIF or TGA acceptable.
- Please include all font files.

Audio

- WAV or AIFF - 48k at 16 or 24 bit is acceptable.
- Please DO NOT supply MP3 for final audio.

FTP

- larger files can be uploaded to our project room or FTP site. Please contact assistant for details.

IF UNABLE TO DELIVER IN THE ABOVE FORMATS

PLEASE CONTACT THE ASSISTANT EDITOR IN ADVANCE OF THE SHOOT TO DISCUSS FURTHER.



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